

This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Industrial Design OR Spatial Design OR Collaborative Design, with Bachelor of Information Technology – BUSINESS INFORMATION SYSTEMS Major

YEAR 1 Semester 1	AHT1101 Introduction to the history and theory of art, design and architecture	DWG1201 Drawing 1 & OHS1000 Introduction to art and design health and safety (0 points)	FIT1045 Introduction to programming	FIT1006 Business information analysis
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	FIT1047 Introduction to computer systems, networks and security	FIT1049 IT professional practice	FIT1051 Programming fundamentals in java
YEAR 2 Semester 1	COL1001 Collaborative design studio 1 (12 pts)		TDN2001 Sociologies of design	FIT2081 Mobile application development or FIT2095 eBusiness software technologies
YEAR 2 Semester 2	CDS1002 Communication design studio 2 (12 pts) or IDN1002 Industrial design studio 2 (12 pts) or SDN1002 Spatial design studio 2 (12 pts)		FIT2094 Databases	FIT2090 Business information systems and processes
	CDS2001 Communication design studio 3 (12 pts) or IDN2001 Industrial design studio 3 (12 pts) or SDN2001 Spatial design studio 3 (12 pts)			
YEAR 3 Semester 1	or IDN2001 Industrial desi	gn studio 3 (12 pts)	FIT2001 Systems development	FIT3003 Business intelligence and data warehousing or FIT3152 Data analytics
_	or IDN2001 Industrial desi	gn studio 3 (12 pts)		Business intelligence and data warehousing or FIT3152
Semester 1 YEAR 3	or IDN2001 Industrial design or SDN2001 Spatial design FIT2002	FIT Elective design studio 4 (12 pts) gn studio 4 (12 pts) gn studio 4 (12 pts) n studio 4 (12 pts) n studio 4 (12 pts)	Systems development FIT3158 Business decision	Business intelligence and data warehousing or FIT3152 Data analytics FIT3174 IT strategy and governance or FIT3138 Real time enterprise



This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Industrial Design OR Spatial Design OR Collaborative Design, with Bachelor of Information Technology – CYBERSECURITY Major

YEAR 1 Semester 1	AHT1101 Introduction to the history and theory of art, design and architecture	DWG1201 Drawing 1 & OHS1000 Introduction to art and design health and safety (0 points)	FIT1045 Introduction to programming	FIT1047 Introduction to computer systems, networks and security
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	FIT1049 IT professional practice	FIT2094 Databases	FIT Elective
YEAR 2 Semester 1	COL1001 Collaborative design studio 1 (12 pts)		TDN2001 Sociologies of design	FIT2093 Introduction to cyber security
YEAR 2 Semester 2	CDS1002 Communication design studio 2 (12 pts) or IDN1002 Industrial design studio 2 (12 pts) or SDN1002 Spatial design studio 2 (12 pts)		FIT2001 Systems development or FIT2099 Object-oriented design and implementation	FIT2100 Operating systems
	CDS2001 Communication design studio 3 (12 pts) or IDN2001 Industrial design studio 3 (12 pts) or SDN2001 Spatial design studio 3 (12 pts)			
YEAR 3 Semester 1	or IDN2001 Industrial desi	gn studio 3 (12 pts)	FIT2081 Mobile application development	Cybersecurity major elective (choose from list)
1	or IDN2001 Industrial desi	gn studio 3 (12 pts)	Mobile application	major elective
Semester 1 YEAR 3	or IDN2001 Industrial desi or SDN2001 Spatial desig	Cybersecurity major elective (choose from list) design studio 4 (12 pts) gn studio 4 (12 pts) n studio 4 (12 pts) n studio 4 (12 pts)	Mobile application development Cybersecurity major elective	major elective (choose from list)

	Design	Information Technology	Units are worth 6 credit points unless specified
--	--------	------------------------	--

Cybersecurity units:	
FIT3031 Network security	FIT3168 IT forensics
FIT3165 Computer networks	FIT3173 Software security



This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Industrial Design OR Spatial Design OR Collaborative Design, with Bachelor of Information Technology – GAMES AND IMMERSIVE MEDIA Major

YEAR 1 Semester 1	AHT1101 Introduction to the history and theory of art, design and architecture	DWG1201 Drawing 1 & OHS1000 Introduction to art and design health and safety (0 points)	FIT1045 Introduction to programming	FIT1073 Game design 1
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	FIT1047 Introduction to computer systems, networks and security	FIT1049 IT professional practice	FIT1033 Foundations of 3D
YEAR 2 Semester 1	COL1001 Collaborative de	esign studio 1 (12 pts)	TDN2001 Sociologies of design	FIT2096 Games programming or FIT2169 Immersive environments
YEAR 2 Semester 2	CDS1002 Communication design studio 2 (12 pts) or IDN1002 Industrial design studio 2 (12 pts) or SDN1002 Spatial design studio 2 (12 pts)		FIT2094 Databases	FIT2145 Game prototyping
	CDS2001 Communication design studio 3 (12 pts) or IDN2001 Industrial design studio 3 (12 pts) or SDN2001 Spatial design studio 3 (12 pts)			
YEAR 3 Semester 1	or IDN2001 Industrial desi	gn studio 3 (12 pts)	Games and immersive media major elective (choose from list)	FIT2098 Virtual and augmented reality
	or IDN2001 Industrial desi	gn studio 3 (12 pts)	media major elective	Virtual and augmented
Semester 1 YEAR 3	or IDN2001 Industrial desi or SDN2001 Spatial desig FIT2001 Systems development or FIT2099 Object-oriented design	gn studio 3 (12 pts) n studio 3 (12 pts) FIT2002 IT project management design studio 4 (12 pts) gn studio 4 (12 pts) n studio 4 (12 pts)	media major elective (choose from list) Games and immersive media major elective	Virtual and augmented reality Games and immersive media major elective

Design	Information Technology	Units are worth 6 credit points unless specified
--------	------------------------	--

Games and immersive media units:	
FIT3187 3D character animation	FIT3172 Sonics
FIT3146 Maker lab	FIT3097 Technical art



This progression map provides advice on the suitable sequencing of units and guidance on how to plan unit enrolment for each semester of study. It does not substitute for the list of required units as described in the course 'Requirements' section of the Handbook.

F2012 Bachelor of Design and Bachelor of Information Technology

Specialisations: Communication Design OR Industrial Design OR Spatial Design OR Collaborative Design, with Bachelor of Information Technology – SOFTWARE DEVELOPMENT Major

YEAR 1 Semester 1	AHT1101 Introduction to the history and theory of art, design and architecture	DWG1201 Drawing 1 & OHS1000 Introduction to art and design health and safety (0 points)	FIT1045 Introduction to programming	FIT1050 Web fundamentals
YEAR 1 Semester 2	TDN1002 Design and the avant-garde	FIT1047 Introduction to computer systems, networks and security	FIT1049 IT professional practice	FIT Elective
YEAR 2 Semester 1	COL1001 Collaborative de	esign studio 1 (12 pts)	TDN2001 Sociologies of design	FIT2001 Systems development
YEAR 2 Semester 2	CDS1002 Communication design studio 2 (12 pts) or IDN1002 Industrial design studio 2 (12 pts) or SDN1002 Spatial design studio 2 (12 pts)		FIT2094 Databases	FIT2002 IT project management
	CDS2001 Communication design studio 3 (12 pts) or IDN2001 Industrial design studio 3 (12 pts) or SDN2001 Spatial design studio 3 (12 pts)			
YEAR 3 Semester 1	or IDN2001 Industrial desi	gn studio 3 (12 pts)	FIT3175 Usability	FIT2104 Web database interface or FIT2081 Mobile application development
	or IDN2001 Industrial desi	gn studio 3 (12 pts)		Web database interface or FIT2081 Mobile application
Semester 1 YEAR 3	or IDN2001 Industrial desi or SDN2001 Spatial desig	FIT Elective design studio 4 (12 pts) design studio 4 (12 pts) gn studio 4 (12 pts) n studio 4 (12 pts) n studio 4 (12 pts)	Usability Software development major elective	Web database interface or FIT2081 Mobile application development Software development major elective

Software Development units:

FIT3077 Software engineering: architecture and design FIT3134 Entrepreneurship or BEX3411 Entrepreneurship FIT3146 Maker lab

FIT3173 Software security
FIT3176 Advanced database design
FIT3178 iOS app development